

Courses Taught

- CPSC 106 Digital Storytelling
- CPSC 110 Introduction to Computer Science
- CPSC 220 Computer Science I
- CPSC 230: Data Structures
- CPSC 310 Computer Information Systems
- CPSC 330 Object Oriented Analysis and Design
- CPSC 444: Computer Graphics
- CPSC 430 Software Engineering
- CPSC 440 Game Programming
- CPSC 470 Game Development Using Unity

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